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About This Content

The Demon Hunter Bundle features the exclusive “Desdaemona” troop and includes the following items:

- Exclusive troop “Desdaemona”
- 10 Gem Keys
- 1,000 Souls

Title: Gems of War - Demon Hunter Bundle
Genre: Action, Adventure, Casual, Free to Play, RPG, Strategy
Developer:
Infinity Plus 2
Publisher:
505 Games
Release Date: 28 Oct, 2016

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English,French,Italian,German







Hi

First i must say, that i was really sad to hear that the Developer of the First Game run out of Money and quit the Servies for the last Game and so i think that never anything new will see the Light of Day. But now its there. A Brandnew Part and i love it soooo much. Honesty its a other Typ of Game. The First was Puzzle the second is a Hack`n Slash. Its a small Game, but its full of Passion and Love of the Developer. So much Things to see and to collect.

I am very happy, this Game is now out.

And i am proud to support this Project with my Money. Thank you ^^, Good so far. Nice that you can change viewpoints mid story.. Sisyphus Reborn is free to play for everyone, those who liked it can afterwards buy for not even a buck this mini-DLC to support the developer and also get some additional content.

In times where microtransactions are pretty much a necessity in full-price AAA games, this is just the most fair and honest way to finance a game i've seen by now.

A game? What am i talking? This migh be interactive media, but is far from being "played", it is experienced.. I've had so much fun with this one!

I love to watch the physics go crazy but in a controlled way.

One very good indie game and absolutely worth the price.

At first I missed the point of the game until I learned how it's played.

Try out the demo!. it keeps exiting me out

If...You're..willing...to...fail...over and over and over...again. This is my first ever review, not because I've had nothing to say, but because I've never felt so strongly about something before. This game is a new and fresh look at the adventures games of old such as the kings quest series.

Now the elephant in the room..Yes you can kiss a child. It's a lizard child, but a child none the less. HOWEVER it IS optional so I mean if you did it it was all you.

Moving on I found the story to be brief but fairly captivating with a good adventurous feel to the whole thing. Let down only by how brief it was. Even as an episodic piece it was a very short Game.

Music was alright, nice enough though only a short loop so nothing too special.

Character design and General Artwork was pretty nice too, captured the look of the era very well.

Gameplay was really pleasant! classic point-and-click with a three character system was a nice feature (though a better introduction to the three brothers and perhaps their abilities would be nice)

FINAL SCORES

Story 5V10

Music 7V10

Artwork 8V10

Gameplay 7V10

I definitely advise you take a look at the game if you are a fan of kings quest and other point-and-click Adventure games. I shall be eagerly awaiting the second episode!. had tons of fun so far, while it needs more things to do its a great start. def. recommend this to anybody that has a vive or is demo'ing one.. I thought this would be a cool way to do some interior decorating ideas for my wife.

I can tell you that after 1, maybe 2 years now... there's basically no updates.

This doesn't mean "darn, no extra fun stuff!" ... this means there's a severe lack of content and choices, many things remain extremely buggy, and the interface and functionality of the program is very clunky.

Items don't seem to be a really good scale, and it's difficult to make something loosely resembling what you're trying to draw.

There's no way to resize items, or import items from what I've seen.

I've used this only a couple times, and it's complete garbage.

I suggest you look elsewhere, hopefully something good appears in the market in the future.

You're really better off with just Steam's default home interface to make a place.... I'll sum it up fast

Good stuff: Nice colours, great for scenarios, amazing train

Bad stuff: my passenger view broke, this might not happen to you

Great stuff: Armstrong Powerhouse released a sound pack for it, making it even better

Overall: amazing, worth \u00a312)however many dollars). Paradox DLC is the reason for the Great Schism.. Okay, that old review which I wrote yesterday was very short-lived. Out with the old, in with the new. Game beat. Wow.

My god. Aquanox 2 is fantastic. You just float around, doing missions of various kinds, and it stays pretty fresh throughout the whole game. You're constantly finding new weapons ever few missions with which to keep the exploding of enemy subs exciting, and while it starts off pretty easy, the game gets a bit more challenging by the end. There's even a boss fight! It's getting old, how many games today don't have boss fights.

The story is... well, let's be honest. It's interesting. The characters are interesting enough, I guess, despite the fact most of them don't really change very much over the course of the game. Once or twice the dialogue gets... weird. As in, "what the hell was the guy writing this stuff smoking" because of the way it looks, sounds and feels like the two characters are suddenly jumping between two conversations with one another that don't make any sense.

I wouldn't say it's a big deal, but if you don't like listening to and reading a lot of dialogue, this game may not be for you. There's not even that much, but you are forced to click around the ship or city, wherever you are at the time, to talk to every single possible person so you get every available job and trigger whatever other dialogue is coming your way. Or whatever. I personally can easily accept this. Not everyone else can, especially in an FPS which is otherwise considered to be completely action based.

There's no real RPG elements here. But you can choose what weapons you take on any given mission, choose what sub you're taking, as well as choose to invest in different bits and pieces from whatever arsenal you can find. There's only really three or so

opportunities to buy or sell though, which is kind of a shame. There's also, like I said, a lot of clicking around before and after missions. So I can see why some might tag this as an RPG - just, you're not roleplaying any old character, you are roleplaying as Captain Drake or whatever.

Anyway, gameplay. It's immaculate. If you have a joystick, and you love your joystick, hey, you can have fun here easy. If you want to use your keyboard, same deal. The controls for both can be swapped on the fly, and you can fly sim with just your keyboard and mouse too, if you really want, for more immersion. I personally stick with the FPS thing because I know it and love it, but, hey.

Torpedoes are good fun, but I generally don't use them. Mostly because they have a relatively long cooldown, can be dodged by buzzers (aka flares to you flight sim guys) and can sometimes just be dodged full stop. This is really kind of a shame if I'm honest, since you'd think they'd work something like bombs. But as it is, especially once you get later into the game, you end up with railguns and stuff that do just as much if not more damage than your average torpedoes.

It's weird to suggest, but the ending cutscene is well worth it. After all of that effort, and you finally get that reward, and it's a big cutscene detailing everything, ending the game perfectly, on a "to be continued" essentially, which I find pretty funny considering we never got a third game... and in fact there's little trace of the Aquanox series anywhere on the internet in terms of story, so I guess nobody will ever really know how it ends or how it even ties into the first game. Just be creative I guess.

I mean, all in all, I could recommend this for the sole reason that it's a fantastically pretty, imaginative, original game made in a genre that today has become more green and stale than hard bread.

If back in the day (like, 2003 lol) people could make games like this, why can't we make new games even half as good as Aquanox?. First sequel was a lot better, but still here are amazing BDSM fantasies & fetishes filling this hack & slash game, might be interesting to spend some erotic time,

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